

#### Design of Passenger Terminals Prof. Amedeo Odoni

**Istanbul Technical University** 

**Air Transportation Management** 

M.Sc. Program

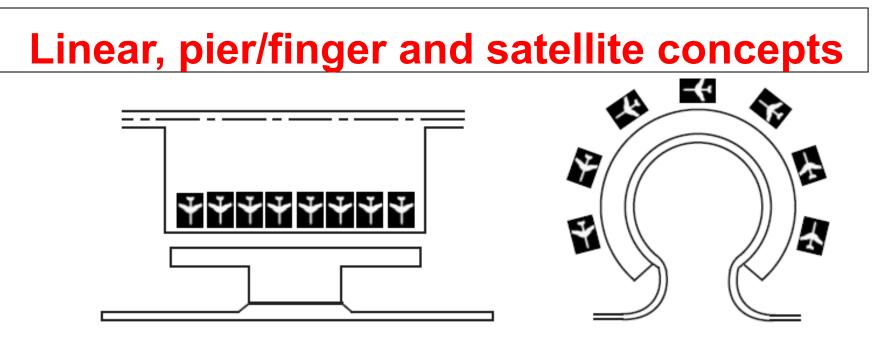
Air Transportation Systems and Infrastructure

Module 16

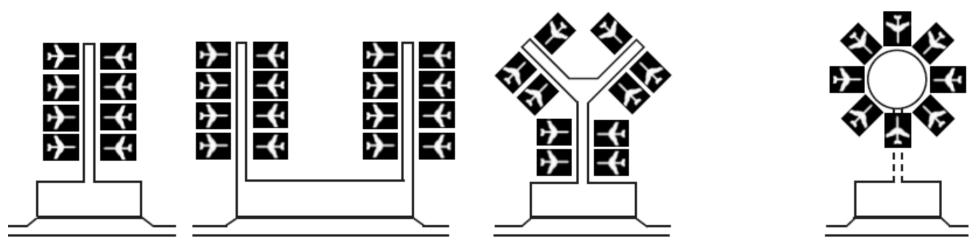
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## **Typology of Passenger Terminals**

- **With respect to processing departing passengers:** 
  - Centralized vs. decentralized
- **With respect to configuration ("concept") of the building:** 
  - Linear
  - Transporter
  - Finger (or pier)
  - Conventional satellite
  - Midfield satellite
- However, these distinctions become blurred as an airport becomes busier and older: "hybrid" configurations become more common
- □ All of the above have advantages and disadvantages



Linear concept and its variations



Pier (finger) concept

Satellite concept

### **Example: Demise of Linear-Decentralized Concept**



**A DFW Terminal "Module"** 

#### **Example: Demise of Linear-Decentralized Concept** [2]



### **Rio de Janeiro/Galeão–Antonio Carlos Jobim (GIG)**

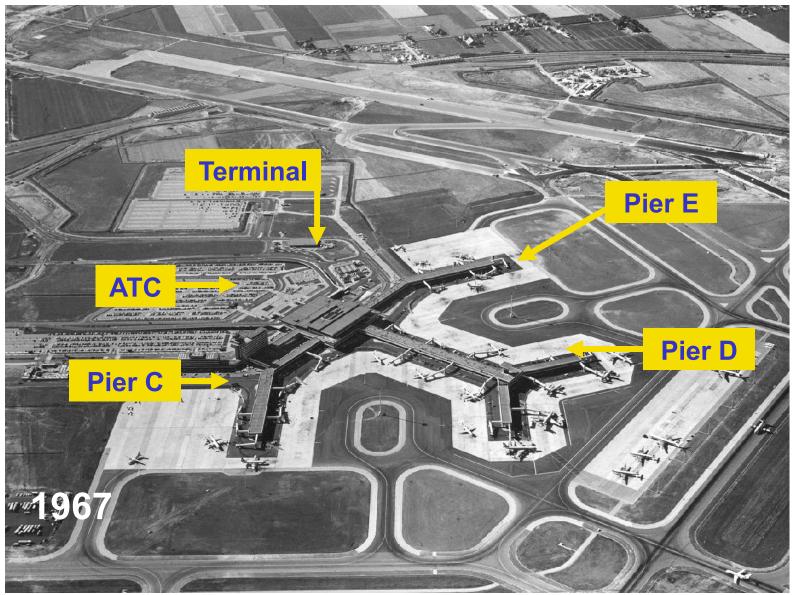


## **Barcelona: South Terminal (2009)**





### **Evolution of Amsterdam Schiphol**

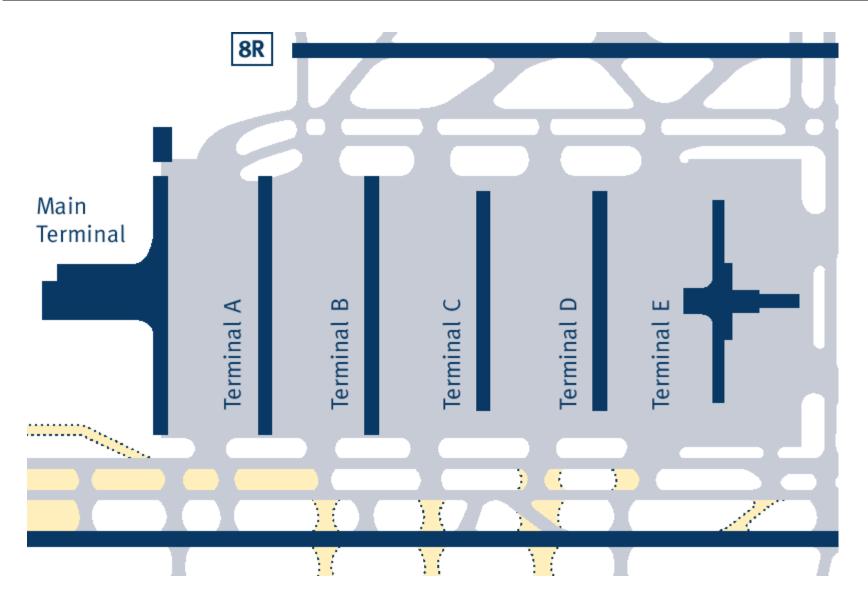


Source: NACO, B.V. Page 9

# **Tampa: Main Terminal + 6 Satellites**



## Midfield linear satellites: Atlanta (ATL)



## Stakeholders in Passenger Building Design/Planning

- **Airport operator**
- **Airlines**
- **Passengers**
- Government (security, immigration, customs, etc.)
- **Commercial vendors and interests**

## **Efficient terminal vs. "shopping mall"**

## **Evaluation Measures for Passenger Terminals**

### Direct:

- Capacity
- Waiting time
- Facility requirements

Time-in-system Space requirements Walking distances

### Indirect:

- Non-aeronautical revenues
- Operating costs
- Flexibility
- Ambience / image

Staffing requirements Security Signalization/orientation

## Level of Service (LOS)

A verbal description of Quality of Service in terms of Ease of Flow and Delays

#### □ Six standard categories:

LOS / Comfprt	Flows	<b>Delays</b>		
A – Excellent	Free	None		
B - High	Stable	Very Few		
C - Good	Stable	Acceptable		
D – Adequate	Unstable	Passable		
E – Inadequate	Unstable	Unacceptable		
F – Unacceptable	System Breakdown			

System Managers, Designers should Specify LOS

- Level C is recommended minimum
- Level D is tolerable for peak periods

#### Level of Service Standards: Space (sq. m. per occupant)

	Α	В	С	D	Е	F
Wait and circulate with bags	2.7	2.3	1.9	1.5	1.0	?
Wait and circulate w/o bags	2.0	1.8	1.6	1.4	1.2	?
Wait with bags	1.8	1.6	1.4	1.2	1.0	?
Wait without bags	1.4	1.2	1.0	0.8	0.6	?

Source: IATA Airport Development Reference Manual, 8th ed., 1995

## **Refinements to the LOS Standards**

- IATA Airport Development Reference Manual, 9th ed., 2004 has refined the 1995 LOS standards
- Depending on the type of space being considered, the LOS standards are now also sensitive to
  - The presence of carts in the space
  - The number of bags (many or few) typically carried by passengers occupying the space
- For passageways (such as corridors and stairways), allowances are also made for ergonomics; for example, for 2-way passenger flows. 1.5 m extra is required to account for "edge effects" (0.5 m from each side of the corridor and another 0.5 m between the two flows)

## **Space Required**

Space Required, sq. meters = (Load, persons/hour) (Standard, sq.m./ person) (Dwell time, hours)

**Example:** 

What space is required for passport inspection of 2000 passengers per hour when maximum dwell is 20 minutes?

Space Required = 2000(1)(1/3) = 667 sq. m.

#### Level of Service Standards: Passageways

Type of Passageway	Speed of Walking	Level of Service					
		Α	В	С	D	E	F
Corridor	Regular	10	12.5	20	28	37	More
Stairway	Slower	8	10	12.5	20	28	More

 Shown as "number of passengers per meter of effective width per minute" (PPM) [Source: Modified from Fruin (1971)]

## **Connecting traffic, dwell time, discretionary time**

- Hubbing airports must serve large numbers of connecting passengers instead of just originating and terminating ones
- Connecting passengers often have long dwell times at airports (space needed) and take advantage of commercial services there
- Dwell times of departing passengers are also becoming longer, primarily due to security requirements
- Large investments in infrastructure required
- Influencing the magnitude and allocation of dwell time and of "discretionary" time has become critical for airports

## **Design Peak Days and Design Peak Hours**

- Airfields and passenger terminals are designed for "design peak days" (DPD) and "design peak hours" (DPH) associated with selected annual traffic levels
- The DPD and DPH loads are estimated in terms of aircraft movements (for airfields) and of arriving and departing passengers (for terminals and landside facilities)
- □ Numerous definitions of DPD (and DPH)
  - 20<sup>th</sup> or 30<sup>th</sup> or 40<sup>th</sup> busiest day of year
  - Average day of peak month
  - 90<sup>th</sup> or 95<sup>th</sup> percentile busiest day of year
- Common characteristic of all definitions: not busiest day (or hour) of the year, but "reasonably close" to it
- Practical rule: It makes little difference which definition one chooses, as long as it is consistent with the above concept Page 20

## **Demand Peaking and "Conversion Coefficients"**

- Airport demand forecasts are typically given in terms of annual numbers
- For design purposes, annual numbers must be converted to DPD and DPH demand estimates: "conversion coefficients"
- Important observation: In the absence of major "shocks", seasonal, monthly, and daily demand profiles change slowly over time, especially at major airports
- Therefore, historical data are very useful in developing these conversion coefficients
- □ Two other important considerations:
  - 1. Demand peaking becomes less intense as total demand increases
  - 2. Passengers "peak" more than aircraft movements

# **Estimating Conversion Coefficients**

- The value of conversion coefficients depends on many things, such as:
  - Overall size of demand
  - Seasonality of traffic
  - "Peakiness" of daily traffic
  - Presence or absence of curfew hours
  - Geographical location and time zone of airport

Beyond historical data, one must also exercise judgment about potential changes in peaking as demand increases and circumstances change

## **A Classical Example**

Classical example: FAA's DPH conversion coefficients for passengers (1969):
More than 20 million annual pax
0.0003
10 – 20 million
0.00035
1 – 10 million
0.0004
0.5 – 1 million

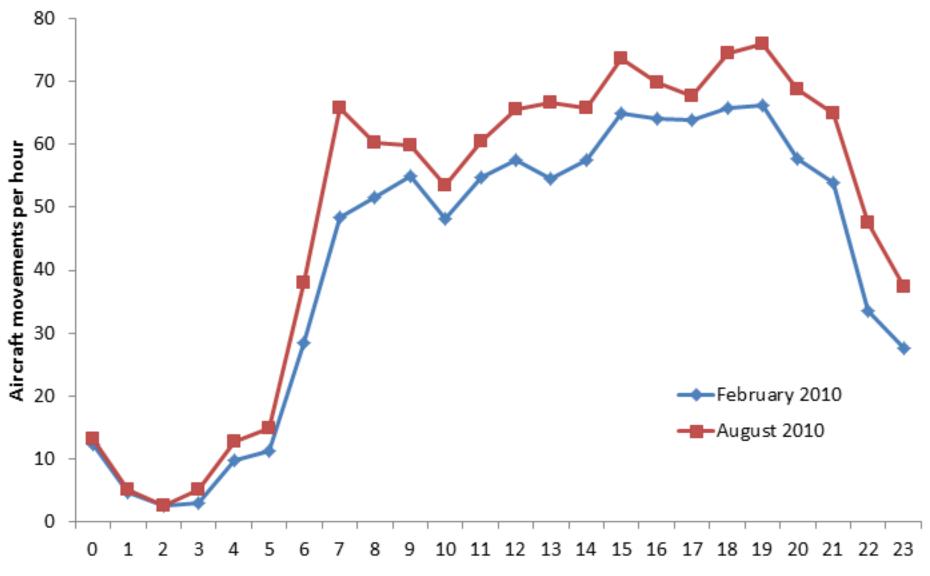
Why does this work?
20+ million: (1/365) x (1.18) x (0.09) = 0.000291
10 - 20 million: (1/365) x (1.25) x (0.10) = 0.00034
1-10 million: (1/365) x (1.35) x (0.12) = 0.000444

### Peaking Characteristics of 80 Airports in ACI Survey (1998)

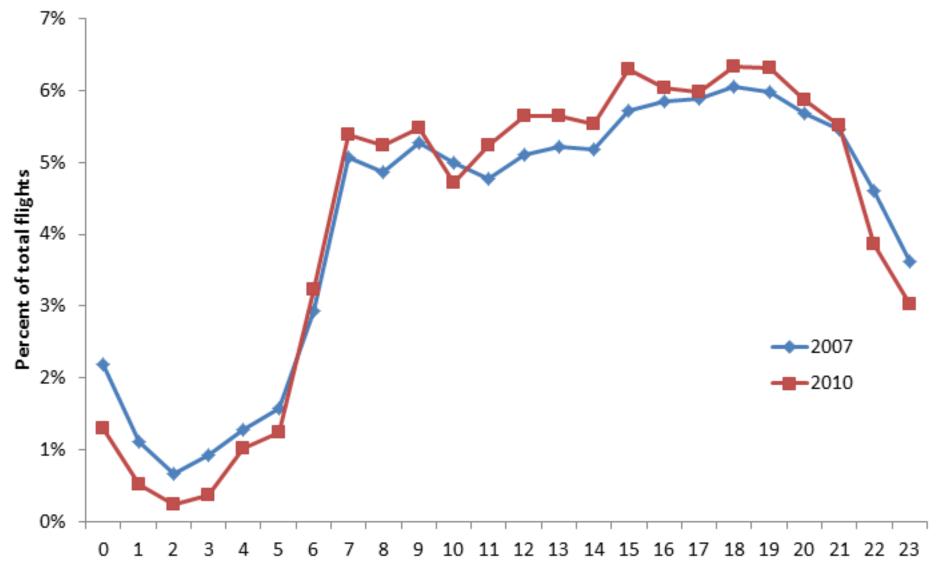
Total annual pax (million)	Sample size	Average monthly peaking ratio*	Range of monthly peaking ratios	Monthly peaking ratios greater than 1.2
>20	23	1.18	1.09 – 1.43	6 of 23 (26%)
10 – 20	13	1.25	1.08 – 1.55	9 of 13 (69%)
1 – 10	44	1.35	1.11 – 1.89	34 of 44 (77%)

\* Monthly peaking ratio = (average number of passengers per day during peak month) / (average number of passengers per day during entire year)

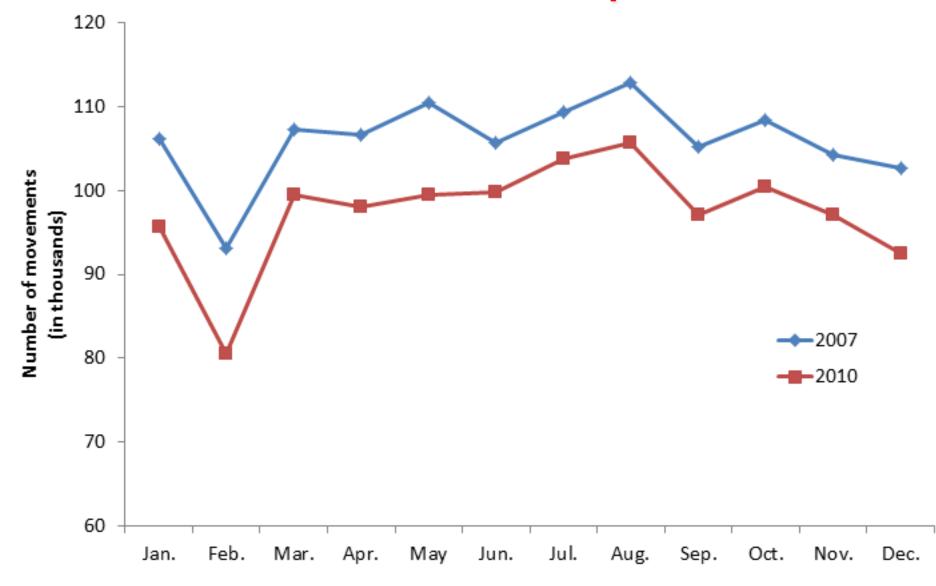
## **Daily Demand Profile: Newark Aircraft Movements**

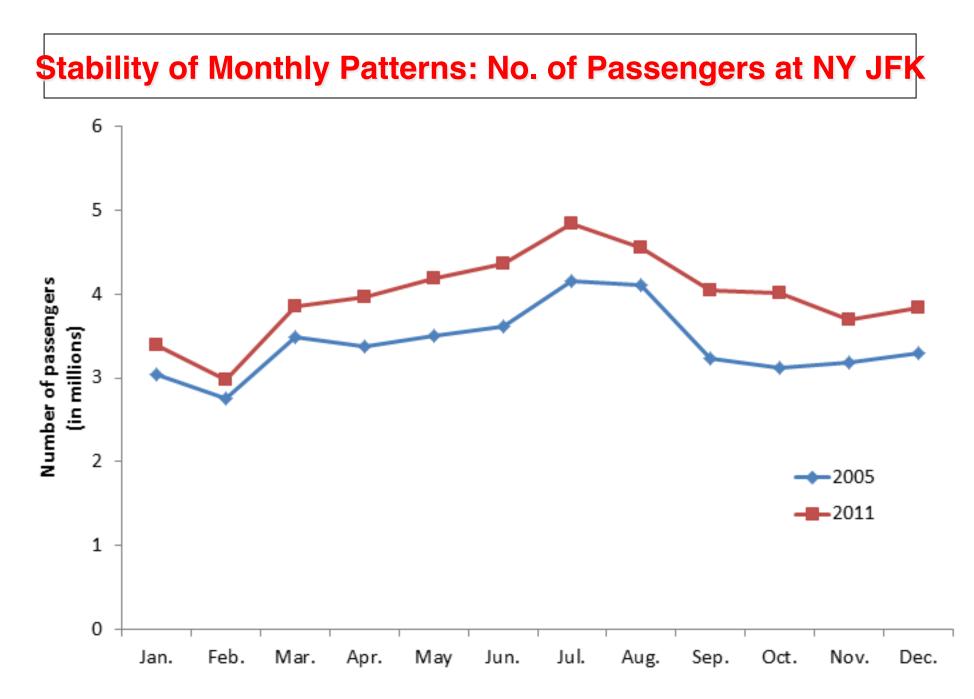


### Daily Demand Profile: Newark Aircraft Movements (% of Daily Movements)



#### Stability of Monthly Patterns: Total Movements at the 3 New York Airports



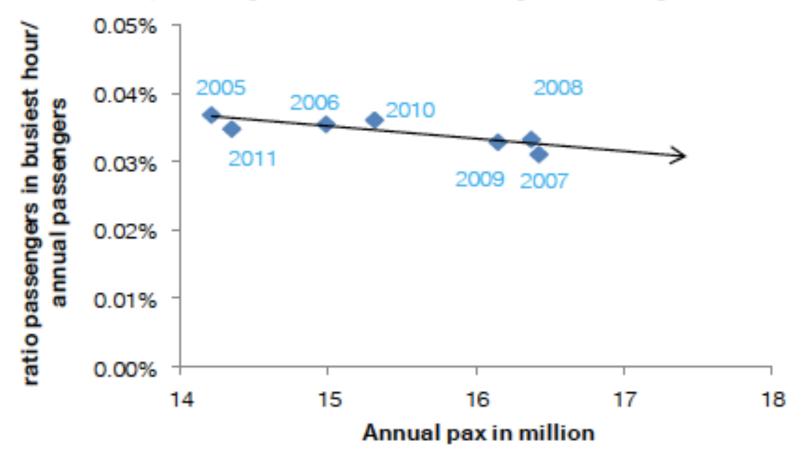


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## **Athens: Pax in DPH as % of Annual Pax**

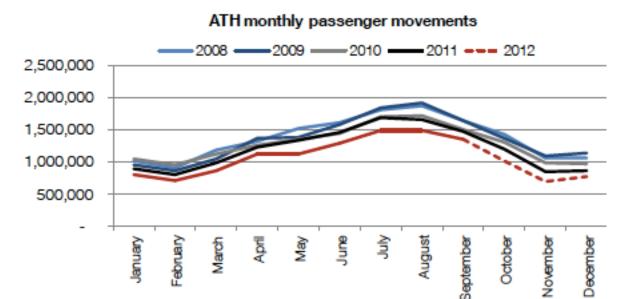
#### Ratio peak hour vs. annual pax

Note: The peak hour figures are based on clock hour figures of actual flight times.



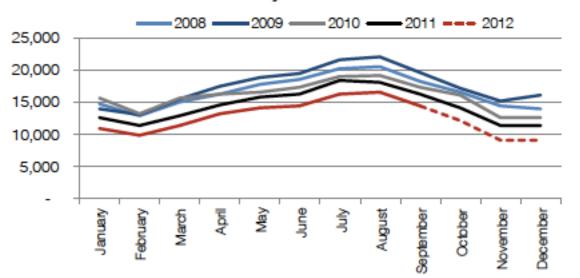
**Source: AIA (2012)** 

## Monthly Pax and Movements: Athens, 2008-2012



Source: AIA (2012)

ATH monthly air traffic movements



# **Questions? Comments?**